

Artifacts of Arcana

In this world, there are many unexplained powers. There are those that spend their lives studying it, those that search for it, and those that fear it. There are, however, on rare occasions, those who can harness this power.

This unexplained power is the reason objects of ungodly nature can be created. And centuries ago, many were brought into this world. When the planes went to war, they all began creating items to combat each other. At the end of the war, when the dust had finally settled, no one was a clear victor. But the realm now held a number of items that could alter the world in mystical ways. After the war, many of the items were destroyed. However, 22 of these items remained and became known as the Artifacts of Arcana.

0. Fool's Coin – During the Planes War, everyone was expected to fight. If they were unskilled, they were put through grueling training to be able to help their comrades. However, sometimes circumstances arose that did not allow for someone to simply “get good”. Rakhan Goldsinger was a legendary gambler and had seen his fair share of tavern brawls but no matter how hard commanders tried, they could not help Rakhan learn how to use a weapon properly. The only thing he could do without fail was accurately throw darts and arrows, but carrying those around was cumbersome for a man who was not used to the battlefield. Taking pity on him, a blacksmith known as Lionheart created a bag of coins. He imbued them with magic so they would be resilient and work as projectile weapons. Through practice, Rakhan was able to use nothing but these coins and become one of the best ranged combatants from the Material Plane. When the war was over, the bag and all the coins were melted except one, in memory of the hero who helped to stop the war.

1. Magician's Goggles – Having good vision was a surprisingly helpful trait during the war. One could see where enemies may be hiding or where traps were laid. Leron was a man who was known for having eyes sharper than a hawk, able to discern things that most could not even perceive. Throughout his life he had explored the world to see beautiful vistas and past the horizon that many could not hope to see. During the war, he was the man who helped stop many people from being wounded by unnoticeable traps and enemies. He only failed when the enemy was using magic. This failure ravaged him and he became obsessed with how some people could momentarily see magic and it's inner workings. He stayed up for a whole week creating a pair of goggles that allowed him to see magic while never having to cast a spell. Upon donning them however, his sight became heavily impaired and he was no longer able to even see as well as the average person. Though Leron gained the ability to see magic at all times, he could no longer see the vast horizons he had grown to love.

6. Lovers' Daggers – Even during times of war, hearts intertwine. A problem arises when both hearts belong to different groups and worse, different planes. The Redbrand was a group made up of people who opposed the war and took in those who wanted to hide and no longer fight. People from multiple planes came here and started new lives. The daggers were made to bind two people who vowed to never harm each other. The magic on the daggers was so powerful however, that the wielders shared their pain. As the planes war continued and the couple got pulled into the fray, they got separated. That was the last anyone saw them together. They were found years later, across continents, dead. Each clutched the dagger close to their chest, in the exact same manner.

7. Charioteer's Helmet – During the war, some of the most knowledgeable scholars still could not understand what was being said by their enemies. There were no ciphers or magic that could translate much of the code. A messenger who had a very large knowledge base joined the scholars and was able to crack every code and every puzzle. He wore a helmet as a manner of concentration and soon the leaders appointed him as the lead decoder. This did not sit well with many of the scholars and they would use magic to give negative thoughts to the messenger. This got to the point where he could no longer take it. He removed his helmet and slit his throat then and there. The scholars looked in horror at what they had done. The helmet was kept as a remnant of a hero who never had to be on the front lines to help his comrades.

10. Shield of Fortune – A half-orc of the Material Plane believed that he was impossible to hurt. Enemies would hit him and nothing would ever happen to him. To trick him, the elementals created a shield and had it sent to him. Though it made him more powerful and even hurt his enemies when they did hit him; whenever they did nothing to him, he got hurt. His life ended during a battle when a multitude of enemies all attacked him, but none hit. He instead burst into flames and perished.

21. World Ring – This ring was the cause of the end of the Planes War. A child, scarred by the loss of his family, stole this ring from the creators and wished all inhabitants of his plane to vanish. This forced every being to return to their own plane, both dead and alive. Those who belonged to the Material Plane stood in front of the heavens and Xaarin decided to give them their lives at the cost of the ring and the boy. The boy was judged and given his life, but the ring was destroyed. Or so it is written...